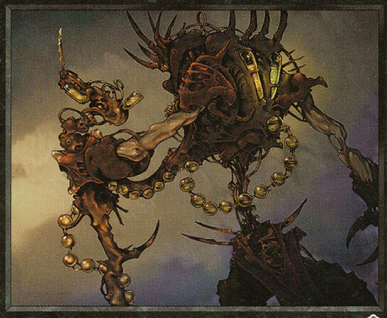
Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

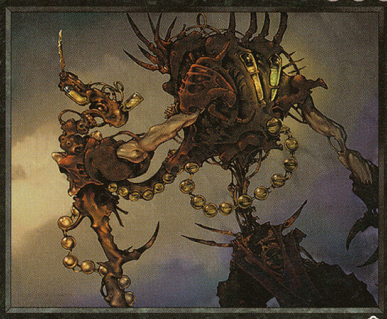


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

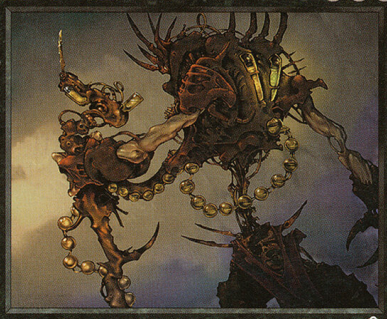


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

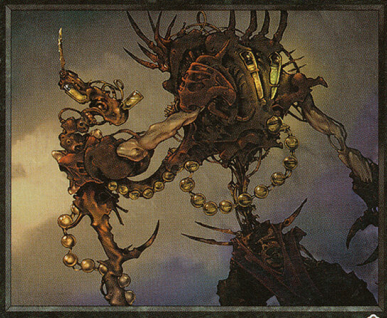


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

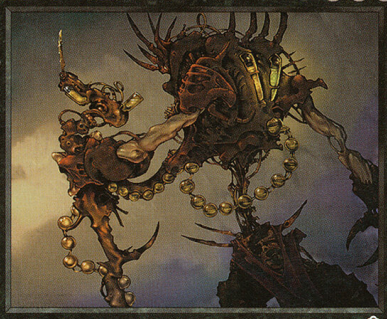


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

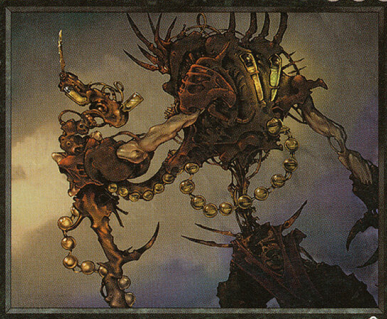


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

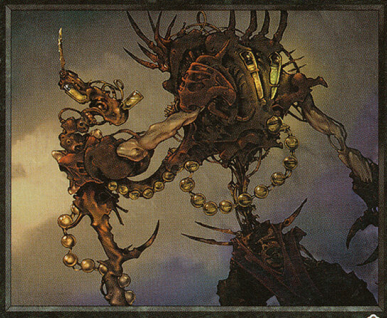


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

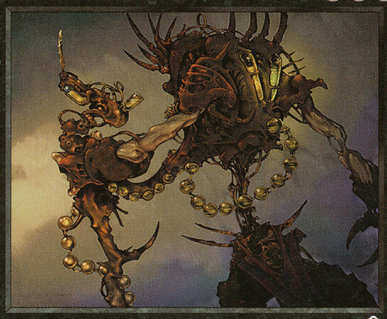


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

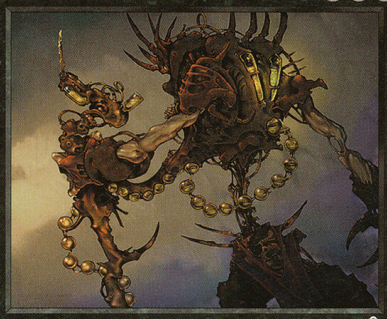


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

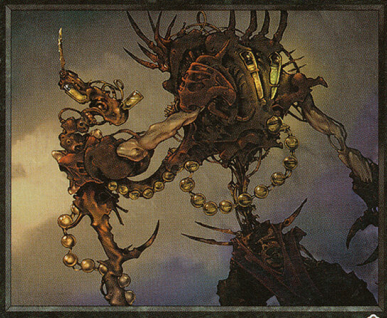


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

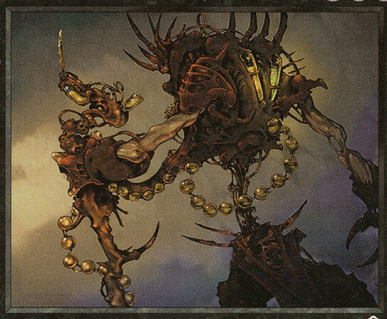


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB

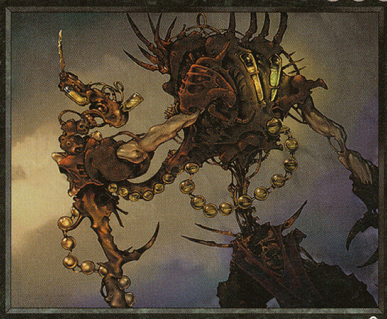


Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1

Tsabo's Assassin 2BB



Creature — Assassin

T: Destroy target creature if it shares a color with the most common color among all permanents or the color tied for most common. A creature destroyed this way can't be regenerated.

Illus. Glen Angus
©1993–2000 Wizards of the Coast, Inc. 128/350
1/1