

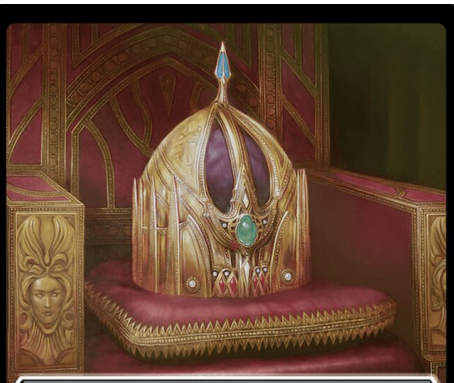
The Monarch

At the beginning of your end step, draw a card.

Whenever a creature deals combat damage to you, its controller becomes the monarch.

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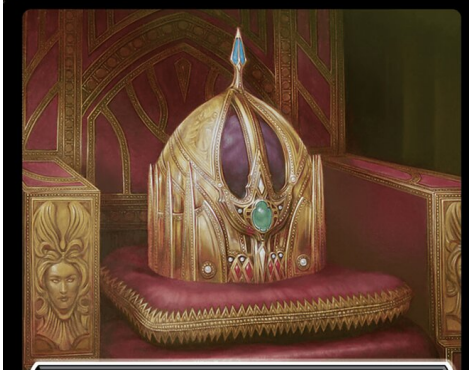
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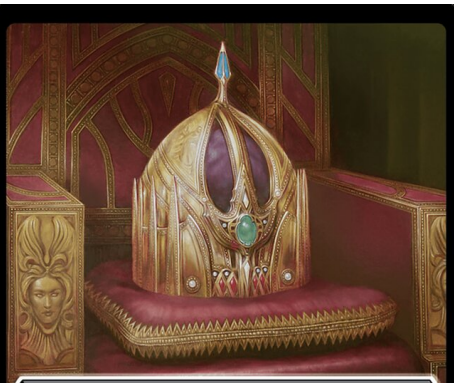
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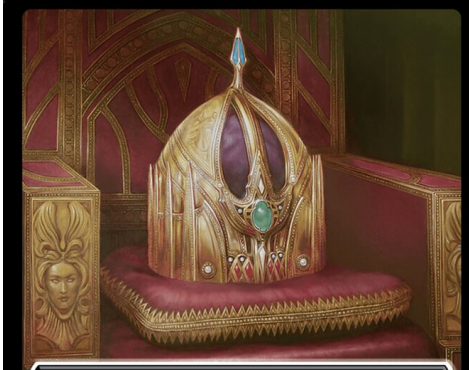
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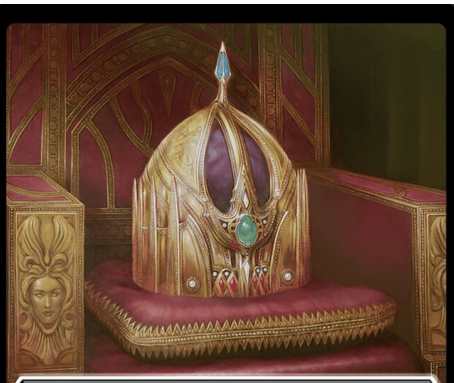
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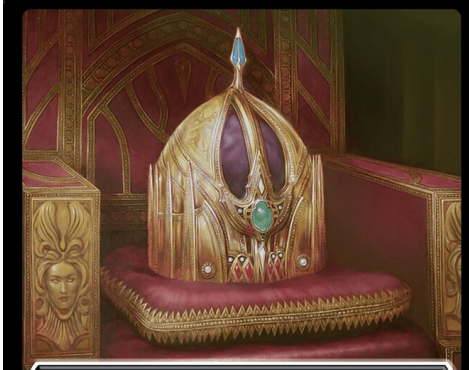
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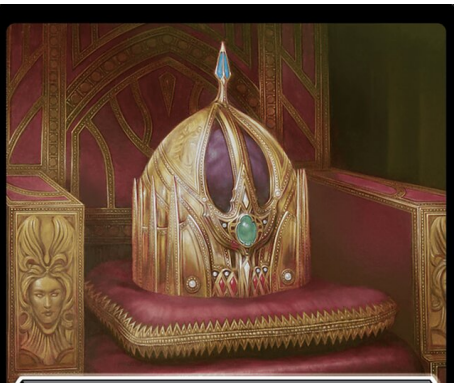
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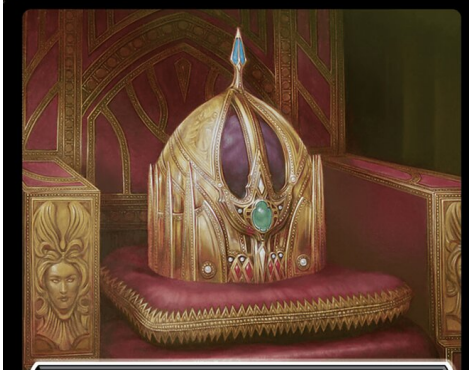
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