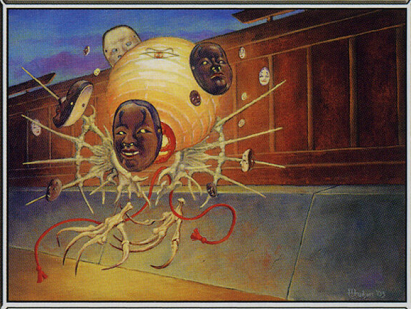
Harsh Deceiver 3



Creature — Spirit

1: Look at the top card of your library.

2: Reveal the top card of your library. If it's a land, untap Harsh Deceiver and it gets +1/+1 until end of turn. Play this ability only once each turn.

1/4

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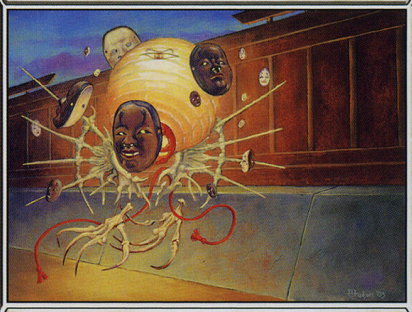
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