Temple of Abandon



Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast

Temple of Abandon

Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast

Temple of Abandon

Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast

Temple of Abandon

Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast

Temple of Abandon

Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast

Temple of Abandon

Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast

Temple of Abandon

Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast

Temple of Abandon

Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast

Temple of Abandon

Land

Temple of Abandon enters the battlefield tapped.

When Temple of Abandon enters the battlefield, scry 1.

{T}: Add {U} or {R}.

"It's my party, and all of me is invited."
—The Twelfth Doctor

R 0904
WHO ★ EN ✒ Anton Solovianchyk
© BBC
™ & © 2023 Wizards of the Coast