Enduring Renewal 2



Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2



Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2



Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2



Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.

Enduring Renewal 2

Enchantment 3 SPRING SEASON

Play with the cards in your hand face up on the table. If you draw a creature card from your library, discard it. Whenever a creature goes to your graveyard from play, put that creature into your hand.
That which lasts longest serves best.

Illus. Harold McNeill

™ and ©1993-1998 Wizards of the Coast, Inc.