Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast

Resilient Khenra

1 G



Creature — Jackal Wizard

When Resilient Khenra enters the battlefield, you may have target creature get +X/+X until end of turn, where X is Resilient Khenra's power.

Eternalize 4 (4, Exile this card from your graveyard: Create a token that's a copy of it, except it's a 4/4 black Zombie Jackal Wizard with no mana cost. Eternalize only as a sorcery.)

2/2

131/199 R
HOU • EN Svetlin Velinov

™ & © 2017 Wizards of the Coast