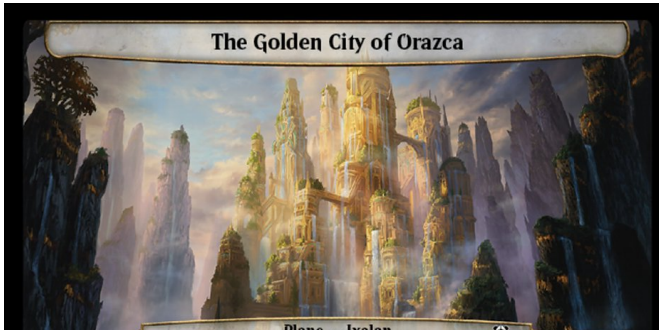
The Golden City of Orazca



Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast

The Golden City of Orazca

Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast

The Golden City of Orazca

Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast

The Golden City of Orazca

Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast

The Golden City of Orazca

Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast

The Golden City of Orazca

Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast

The Golden City of Orazca

Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast

The Golden City of Orazca

Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast

The Golden City of Orazca

Plane — Ixalan

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token. Then draw a card if you have the city's blessing.

Whenever chaos ensues, you may put a permanent card from your hand onto the battlefield tapped.

0052 MOC • EN ✒ Alayna Danner ™ & © 2023 Wizards of the Coast