Fugitive Wizard



Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard



Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard



Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard



Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350

Fugitive Wizard

Creature — Human Wizard

The College of Lat-Nam is often forced to expel students whose experiments grow too risky or too cruel.

Jim Nelson

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 80/350