Walking Corpse 1 ⚫



Creature — Zombie M21

"Feeding a normal army is a problem of logistics. With zombies, it is an asset. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

2/2

128/274 C
M21 • EN Igor Kieryluk

™ & © 2020 Wizards of the Coast

Walking Corpse 1 ⚫



Creature — Zombie M21

"Feeding a normal army is a problem of logistics. With zombies, it is an asset. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

2/2

128/274 C
M21 • EN Igor Kieryluk

™ & © 2020 Wizards of the Coast

Walking Corpse 1 ⚫



Creature — Zombie M21

"Feeding a normal army is a problem of logistics. With zombies, it is an asset. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

2/2

128/274 C
M21 • EN Igor Kieryluk

™ & © 2020 Wizards of the Coast

Walking Corpse 1 ⚫



Creature — Zombie M21

"Feeding a normal army is a problem of logistics. With zombies, it is an asset. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

2/2

128/274 C
M21 • EN Igor Kieryluk

™ & © 2020 Wizards of the Coast