Shifting Woodland



Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland



Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland



Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland



Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast

Shifting Woodland

Land

Shifting Woodland enters the battlefield tapped unless you control a Forest.

{T}: Add {G}.

Delirium — {2}{G}{G}: Shifting Woodland becomes a copy of target permanent card in your graveyard until end of turn. Activate only if there are four or more card types among cards in your graveyard.

R 0228
MH3 • EN Josu Hernaiz

™ & © 2024 Wizards of the Coast