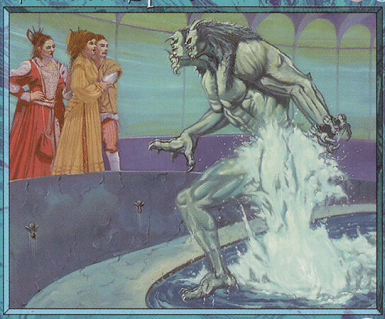
Chameleon Spirit 3



Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

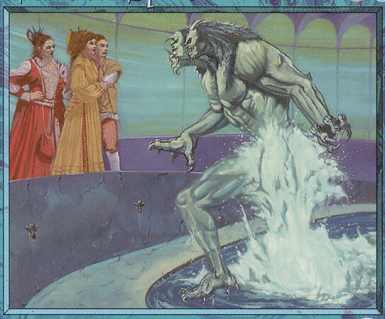
Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3



Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

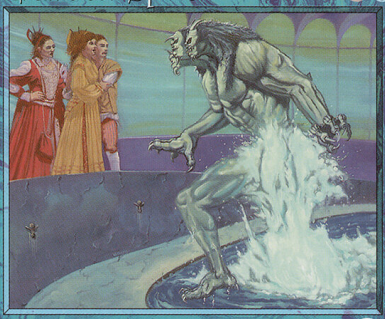
Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3



Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

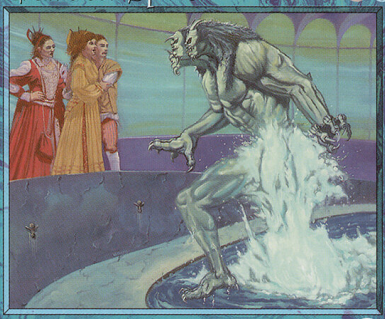
Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3



Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★

Chameleon Spirit 3

Creature — Illusion

As Chameleon Spirit comes into play, choose a color.

Chameleon Spirit's power and toughness are each equal to the number of permanents of the chosen color your opponents control.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 65/350

★/★