Customs Depot 1



Enchantment

Whenever you play a creature spell, you may pay 1. If you do, draw a card, then discard a card from your hand.

A bribe is always faster than filling out paperwork.

Illus. Scott M. Fischer

©1993–1999 Wizards of the Coast, Inc. 71/350

Customs Depot 1



Enchantment

Whenever you play a creature spell, you may pay 1. If you do, draw a card, then discard a card from your hand.

A bribe is always faster than filling out paperwork.

Illus. Scott M. Fischer

©1993–1999 Wizards of the Coast, Inc. 71/350

Customs Depot 1



Enchantment

Whenever you play a creature spell, you may pay 1. If you do, draw a card, then discard a card from your hand.

A bribe is always faster than filling out paperwork.

Illus. Scott M. Fischer

©1993–1999 Wizards of the Coast, Inc. 71/350

Customs Depot 1



Enchantment

Whenever you play a creature spell, you may pay 1. If you do, draw a card, then discard a card from your hand.

A bribe is always faster than filling out paperwork.

Illus. Scott M. Fischer

©1993–1999 Wizards of the Coast, Inc. 71/350