Goblin Raider 1R



Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R



Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R



Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R



Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350

Goblin Raider 1R

Creature — Goblin

Goblin Raider can't block.

He's smart for a goblin. He can do two *things: hit* and *run.*

2/2

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 171/350