Roil Eruption {1}{R}



Sorcery

Kicker {5} *(You may pay an additional {5} as you cast this spell.)*

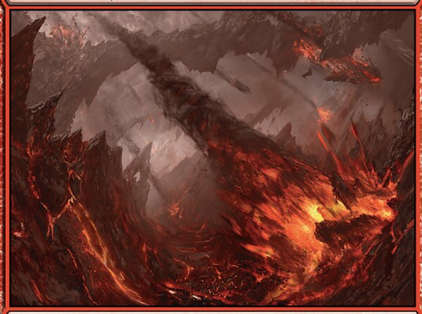
Roil Eruption deals 3 damage to any target. If this spell was kicked, it deals 5 damage instead.

"Our feeble villages and tiny encampments stand only at the whim of the Roil."
—The Invokers' Tales

C 0592
J25 • EN ✒ Campbell White

™ & © 2024 Wizards of the Coast

Roil Eruption {1}{R}



Sorcery

Kicker {5} *(You may pay an additional {5} as you cast this spell.)*

Roil Eruption deals 3 damage to any target. If this spell was kicked, it deals 5 damage instead.

"Our feeble villages and tiny encampments stand only at the whim of the Roil."
—The Invokers' Tales

C 0592
J25 • EN ✒ Campbell White

™ & © 2024 Wizards of the Coast

Roil Eruption {1}{R}



Sorcery

Kicker {5} *(You may pay an additional {5} as you cast this spell.)*

Roil Eruption deals 3 damage to any target. If this spell was kicked, it deals 5 damage instead.

"Our feeble villages and tiny encampments stand only at the whim of the Roil."
—The Invokers' Tales

C 0592
J25 • EN ✒ Campbell White

™ & © 2024 Wizards of the Coast

Roil Eruption {1}{R}



Sorcery

Kicker {5} *(You may pay an additional {5} as you cast this spell.)*

Roil Eruption deals 3 damage to any target. If this spell was kicked, it deals 5 damage instead.

"Our feeble villages and tiny encampments stand only at the whim of the Roil."
—The Invokers' Tales

C 0592
J25 • EN ✒ Campbell White

™ & © 2024 Wizards of the Coast