Crystalline Giant 3



Artifact Creature — Giant

At the beginning of combat on your turn, choose a kind of counter at random that Crystalline Giant doesn't have on it from among flying, first strike, deathtouch, hexproof, lifelink, menace, reach, trample, vigilance, and +1/+1. Put a counter of that kind on Crystalline Giant.

3/3

234/274 R
IKO ★ EN Jason Rainville
™ & © 2020 Wizards of the Coast

Crystalline Giant 3



Artifact Creature — Giant

At the beginning of combat on your turn, choose a kind of counter at random that Crystalline Giant doesn't have on it from among flying, first strike, deathtouch, hexproof, lifelink, menace, reach, trample, vigilance, and +1/+1. Put a counter of that kind on Crystalline Giant.

3/3

234/274 R
IKO ★ EN Jason Rainville
™ & © 2020 Wizards of the Coast

Crystalline Giant 3



Artifact Creature — Giant

At the beginning of combat on your turn, choose a kind of counter at random that Crystalline Giant doesn't have on it from among flying, first strike, deathtouch, hexproof, lifelink, menace, reach, trample, vigilance, and +1/+1. Put a counter of that kind on Crystalline Giant.

3/3

234/274 R
IKO ★ EN Jason Rainville
™ & © 2020 Wizards of the Coast

Crystalline Giant 3



Artifact Creature — Giant

At the beginning of combat on your turn, choose a kind of counter at random that Crystalline Giant doesn't have on it from among flying, first strike, deathtouch, hexproof, lifelink, menace, reach, trample, vigilance, and +1/+1. Put a counter of that kind on Crystalline Giant.

3/3

234/274 R
IKO ★ EN Jason Rainville
™ & © 2020 Wizards of the Coast