Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast

Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast

Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast

Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast

Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast

Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast

Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast

Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast

Bristling Hydra {2}{G}{G}



Creature — Hydra

When Bristling Hydra enters the battlefield, you get {E}{E}{E} *(three energy counters)*.

Pay {E}{E}{E}: Put a +1/+1 counter on Bristling Hydra. It gains hexproof until end of turn.

4/3

147/264 R
KLD ★ EN Chris Rahn
™ & © 2016 Wizards of the Coast