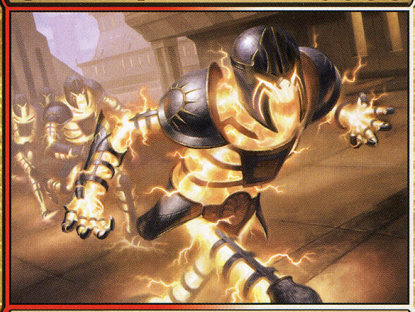
Spark Trooper 1RRW



Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249

Spark Trooper 1RRW



Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249

Spark Trooper 1RRW



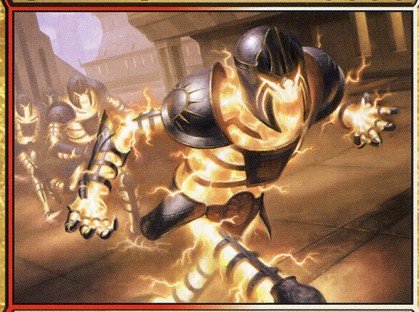
Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249

Spark Trooper 1RRW



Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249

Spark Trooper 1RRW



Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249

Spark Trooper 1RRW



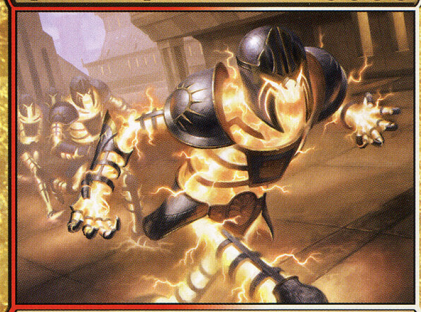
Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249

Spark Trooper 1RRW



Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249

Spark Trooper 1RRW



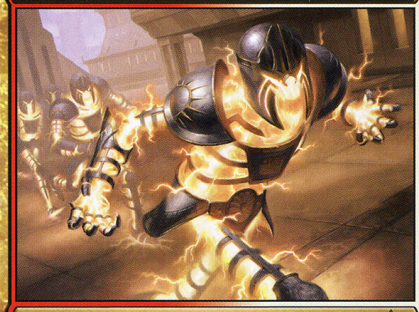
Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249

Spark Trooper 1RRW



Creature — Elemental Soldier

Trample, lifelink, haste
At the beginning of the end step, sacrifice Spark Trooper.
Izzet-designed conductors atop Sunhome charge empty sets of armor that give form to the fluctuating elementals.

6/1

James Ryman
™ & © 2013 Wizards of the Coast 199/249