## Tifa, Martial Artist



Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast


Tifa, Martial Artist

Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast



Tifa, Martial Artist

Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast



Tifa, Martial Artist

Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast



Tifa, Martial Artist

Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast



Tifa, Martial Artist

Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast



Tifa, Martial Artist

Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast



Tifa, Martial Artist

Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast



Tifa, Martial Artist

Legendary Creature — Human Monk

Melee *(Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked this combat.)*

Whenever one or more creatures you control with power 7 or greater deal combat damage to a player, untap all creatures you control. If it's the first combat phase of your turn, there is an additional combat phase after this phase.

4/4

M 0225 FFVII
FIC ★ EN ✒ Yumi Yaoshida

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast