Hour of Reckoning



Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy all nontoken creatures.

Those who are chosen do not doubt. Those who remain do not lament.

087 R
MIC • EN Joseph Meehan

™ & © 2021 Wizards of the Coast

Hour of Reckoning

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy all nontoken creatures.

Those who are chosen do not doubt. Those who remain do not lament.

087 R
MIC • EN Joseph Meehan

™ & © 2021 Wizards of the Coast

Hour of Reckoning

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy all nontoken creatures.

Those who are chosen do not doubt. Those who remain do not lament.

087 R
MIC • EN Joseph Meehan

™ & © 2021 Wizards of the Coast

Hour of Reckoning

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy all nontoken creatures.

Those who are chosen do not doubt. Those who remain do not lament.

087 R
MIC • EN Joseph Meehan

™ & © 2021 Wizards of the Coast



Hour of Reckoning

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy all nontoken creatures.

Those who are chosen do not doubt. Those who remain do not lament.

087 R
MIC • EN Joseph Meehan

™ & © 2021 Wizards of the Coast