Cabal Therapy



Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy



Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy



Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy



Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143

Cabal Therapy

Sorcery

Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name.

Flashback—Sacrifice a creature. *(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)*

Illus. Ron Spencer

™ &© 1993–2002 Wizards of the Coast, Inc. 62/143