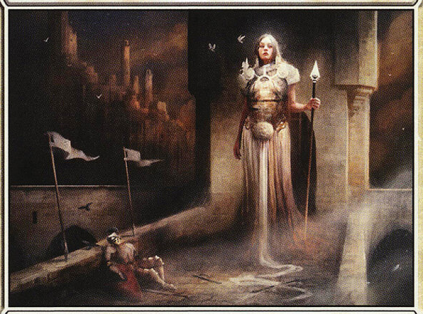
Sentinel of the Eternal Watch 5



Creature — Giant Soldier

Vigilance *(Attacking doesn't cause this creature to tap.)*

At the beginning of combat on each opponent's turn, tap target creature that player controls.

The portcullis is superfluous.

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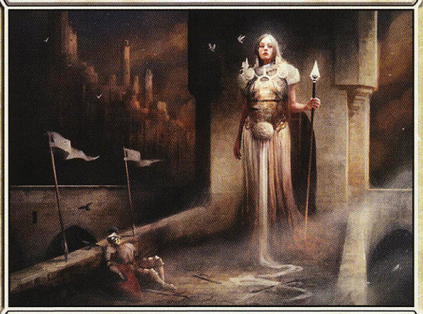
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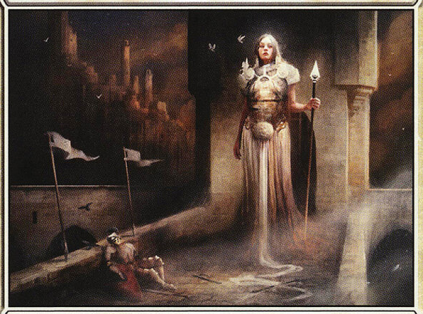
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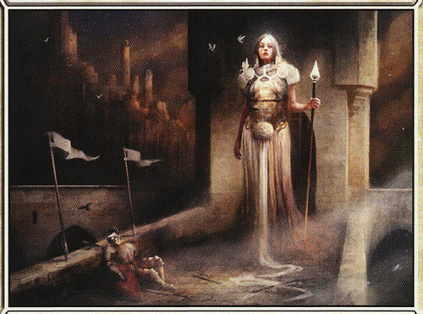
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