Bounty of the Hunt 3GG



Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG



Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG



Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG



Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144

Bounty of the Hunt 3GG

Instant

You may remove a green card in your hand from the game rather than pay Bounty of the Hunt's mana cost.

Until end of turn, target creature gets +1/+1, target creature gets +1/+1, and target creature gets +1/+1.

Jeff A. Menges

™ & © 1993-2006 Wizards of the Coast, Inc. 85/144