Steel of the Godhead



Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77

Steel of the Godhead

Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77

Steel of the Godhead

Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77

Steel of the Godhead

Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77

Steel of the Godhead

Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77

Steel of the Godhead

Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77

Steel of the Godhead

Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77

Steel of the Godhead

Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77

Steel of the Godhead

Enchantment — Aura

Enchant creature

As long as enchanted creature is white, it gets +1/+1 and has lifelink. *(Damage dealt by the creature also causes its controller to gain that much life.)*

As long as enchanted creature is blue, it gets +1/+1 and is unblockable.

Jason Chan

™ & © 1993–2012 Wizards of the Coast LLC 30/77