Dauntless Onslaught



Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught



Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught



Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught



Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast

Dauntless Onslaught

Instant

Up to two target creatures each get +2/+2 until end of turn.

"The people of Akros must learn from our leonin adversaries. If we match their staunch ferocity with our superior faith, we cannot fail."
—Cymede, queen of Akros

006/067 U
DDO • EN ► Peter Mohrbacher
™ & © 2015 Wizards of the Coast