Controvert 2UU



Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155

Controvert 2UU

Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155

Controvert 2UU

Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155

Controvert 2UU

Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155

Controvert 2UU

Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155

Controvert 2UU

Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155

Controvert 2UU

Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155

Controvert 2UU

Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155

Controvert 2UU

Instant

Counter target spell.

Recover 2UU *(When a creature is put into your graveyard from play, you may pay 2UU. If you do, return this card from your graveyard to your hand. Otherwise, remove this card from the game.)*

Joel Thomas

™ & © 1993–2006 Wizards of the Coast, Inc. 30/155