Skophos Maze-Warden



Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast

Skophos Maze-Warden

Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast

Skophos Maze-Warden

Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast

Skophos Maze-Warden

Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast

Skophos Maze-Warden

Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast

Skophos Maze-Warden

Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast

Skophos Maze-Warden

Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast

Skophos Maze-Warden

Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast

Skophos Maze-Warden

Creature — Minotaur Warrior

1: Skophos Maze-Warden gets +1/-1 until end of turn.

Whenever another creature becomes the target of an ability of a land you control named Labyrinth of Skophos, you may have Skophos Maze-Warden fight that creature. *(Each deals damage equal to its power to the other.)*

3/4

153/254 U
THB • EN Jason Rainville

™ & © 2020 Wizards of the Coast