Pious Wayfarer



Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast

Pious Wayfarer

Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast

Pious Wayfarer

Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast

Pious Wayfarer



Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast

Pious Wayfarer

Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast

Pious Wayfarer

Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast

Pious Wayfarer



Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast

Pious Wayfarer

Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast

Pious Wayfarer

Creature — Human Scout

Constellation — Whenever an enchantment enters the battlefield under your control, target creature gets +1/+1 until end of turn.

Every footstep is a prayer, every road a temple.

1/2

032/254 C
THB • EN
Mark Zug

™ & © 2020 Wizards of the Coast