Reclusive Taxidermist {1}{G}



Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Reclusive Taxidermist {1}{G}

Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Reclusive Taxidermist {1}{G}

Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Reclusive Taxidermist {1}{G}

Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Reclusive Taxidermist {1}{G}

Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Reclusive Taxidermist {1}{G}

Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Reclusive Taxidermist {1}{G}

Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Reclusive Taxidermist {1}{G}

Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Reclusive Taxidermist {1}{G}

Creature — Human Druid

Reclusive Taxidermist gets +3/+2 as long as there are four or more creature cards in your graveyard.

{T}: Add one mana of any color.

All druids seek to preserve nature, but some go about it in rather unusual ways.

1/2

214/277 U
VOW • EN Wisnu Tan

™ & © 2021 Wizards of the Coast