**Castigate**



**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165

**Castigate**

**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165

**Castigate**

**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165

**Castigate**

**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165

**Castigate**

**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165

**Castigate**

**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165

**Castigate**

**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165

**Castigate**

**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165

**Castigate**

**Sorcery**

Target opponent reveals his or her hand. Choose a nonland card from it. Remove that card from the game.

*"We have no need for military might. We wield two of the sharpest swords ever forged: Faith in our left hand, Wealth in our right."*
*—Vuliev of the Ghost Council*

Darrell Riche

™ & © 1993–2006 Wizards of the Coast, Inc. 106/165