Unswerving Sloth



Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth



Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth



Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth



Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast

Unswerving Sloth

Creature — Sloth Mount

Whenever this creature attacks while saddled, it gains indestructible until end of turn. Untap all creatures you control.

Saddle 4 *(Tap any number of other creatures you control with total power 4 or more: This Mount becomes saddled until end of turn. Saddle only as a sorcery.)*

"To victory . . . eventually!"

5/5

U 0034
DFT • EN ✒ Daren Bader
™ & © 2025 Wizards of the Coast