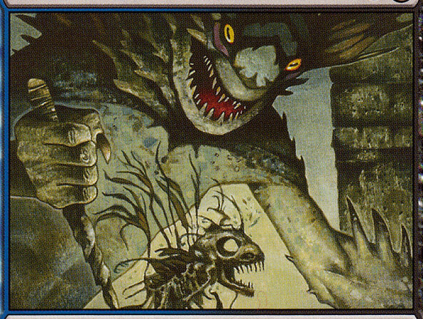
Inkfathom Witch 1



Creature — Merfolk Wizard

Fear *(This creature can't be blocked except by artifact creatures and/or black creatures.)*

2: Each unblocked creature has base power and toughness 4/1 until end of turn.

The murk of the Wanderbrine concealed unseemly rituals designed to bring out the worst in merrowkind.

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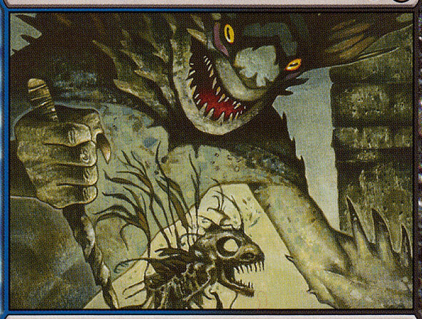
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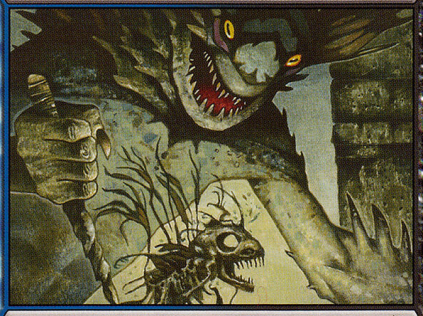
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