Vulshok Battlegear 3



Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3



Artifact — Equipment

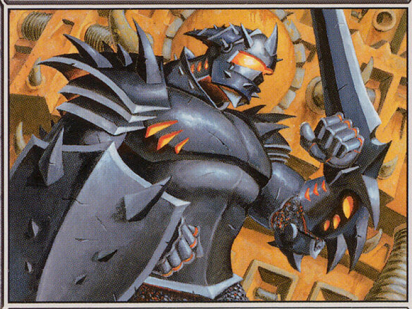
Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3



Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3

Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3

Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3

Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3

Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3

Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3

Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3

Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306

Vulshok Battlegear 3

Artifact — Equipment

Equipped creature gets +3/+3.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Kevin Dobler

™ & © 1993–2003 Wizards of the Coast, Inc. 272/306