Joined Researchers {1}{W}



Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast

Joined Researchers {1}{W}

Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast

Joined Researchers {1}{W}

Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast

Joined Researchers {1}{W}



Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast

Joined Researchers {1}{W}

Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast

Joined Researchers {1}{W}

Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast

Joined Researchers {1}{W}



Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast

Joined Researchers {1}{W}

Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast

Joined Researchers {1}{W}

Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

2/2

R 0312
SOS • EN ✍ Ryan Pancoast
™ & © 2026 Wizards of the Coast