Umezawa's Jitte 2



Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov

Umezawa's Jitte 2

Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov

Umezawa's Jitte 2

Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov

Umezawa's Jitte 2

Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov

Umezawa's Jitte 2

Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov

Umezawa's Jitte 2

Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov

Umezawa's Jitte 2

Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov

Umezawa's Jitte 2

Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov

Umezawa's Jitte 2

Legendary Artifact — Equipm...

Whenever equipped creature deals combat damage, put two charge counters on Umezawa's Jitte.

Remove a charge counter from Umezawa's Jitte: Choose one —

- Equipped creature gets +2/+2 until end of turn.
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

Equip 2

Svetlin Velinov