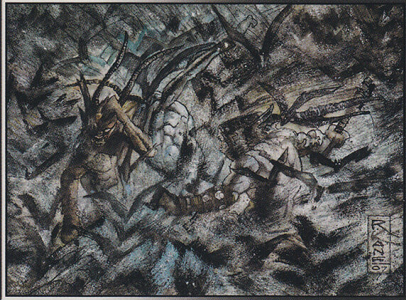


Batwing Brume

1*



Instant

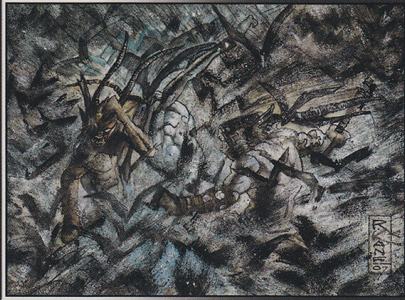
Prevent all combat damage that would be dealt this turn if * was spent to play Batwing Brume. Each player loses 1 life for each attacking creature he or she controls if ♠ was spent to play Batwing Brume. (Do both if *♠ was spent.)

Richard Kane Ferguson

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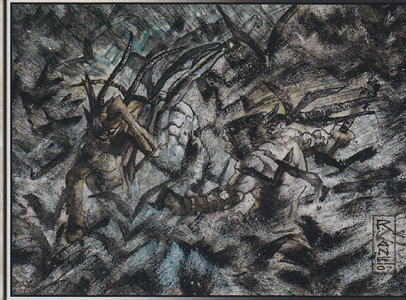
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