Wall of Frost {1}{U}{U}



Creature — Wall

Defender *(This creature can't attack.)*

Whenever Wall of Frost blocks a creature, that creature doesn't untap during its controller's next untap step.

"I welcome it. The pasture is cleared of weeds and the wolves are frozen solid."
—Lumi, goatherd

0/7

Mike Bierek

™ & © 1993–2009 Wizards of the Coast LLC 80/249