Waterkin Shaman 1U



Creature — Elemental Shaman M20

Whenever a creature with flying enters the battlefield under your control, Waterkin Shaman gets +1/+1 until end of turn.

"They come to drink, to bathe, and—I believe—to play."

2/1

288/280 U
M20 • EN Yeong-Hao Han

™ & © 2019 Wizards of the Coast

Waterkin Shaman 1U

Creature — Elemental Shaman M20

Whenever a creature with flying enters the battlefield under your control, Waterkin Shaman gets +1/+1 until end of turn.

"They come to drink, to bathe, and—I believe—to play."

2/1

288/280 U
M20 • EN Yeong-Hao Han

™ & © 2019 Wizards of the Coast

Waterkin Shaman 1U

Creature — Elemental Shaman M20

Whenever a creature with flying enters the battlefield under your control, Waterkin Shaman gets +1/+1 until end of turn.

"They come to drink, to bathe, and—I believe—to play."

2/1

288/280 U
M20 • EN Yeong-Hao Han

™ & © 2019 Wizards of the Coast

Waterkin Shaman 1U

Creature — Elemental Shaman M20

Whenever a creature with flying enters the battlefield under your control, Waterkin Shaman gets +1/+1 until end of turn.

"They come to drink, to bathe, and—I believe—to play."

2/1

288/280 U
M20 • EN Yeong-Hao Han

™ & © 2019 Wizards of the Coast