Warg Rider



Creature — Orc Warrior

Menace

Other Orcs and Goblins you control have menace.

At the beginning of combat on your turn, amass Orcs 2. *(Put two +1/+1 counters on an Army you control. It's also an Orc. If you don't control an Army, create a 0/0 black Orc Army creature token first.)*

4/3

R 0826
LTR • EN Pascal Quidault

© MEE
™ & © 2023 Wizards of the Coast

Warg Rider

Creature — Orc Warrior

Menace

Other Orcs and Goblins you control have menace.

At the beginning of combat on your turn, amass Orcs 2. *(Put two +1/+1 counters on an Army you control. It's also an Orc. If you don't control an Army, create a 0/0 black Orc Army creature token first.)*

4/3

R 0826
LTR • EN Pascal Quidault

© MEE
™ & © 2023 Wizards of the Coast

Warg Rider

Creature — Orc Warrior

Menace

Other Orcs and Goblins you control have menace.

At the beginning of combat on your turn, amass Orcs 2. *(Put two +1/+1 counters on an Army you control. It's also an Orc. If you don't control an Army, create a 0/0 black Orc Army creature token first.)*

4/3

R 0826
LTR • EN Pascal Quidault

© MEE
™ & © 2023 Wizards of the Coast

Warg Rider

Creature — Orc Warrior

Menace

Other Orcs and Goblins you control have menace.

At the beginning of combat on your turn, amass Orcs 2. *(Put two +1/+1 counters on an Army you control. It's also an Orc. If you don't control an Army, create a 0/0 black Orc Army creature token first.)*

4/3

R 0826
LTR • EN Pascal Quidault

© MEE
™ & © 2023 Wizards of the Coast

Warg Rider

Creature — Orc Warrior

Menace

Other Orcs and Goblins you control have menace.

At the beginning of combat on your turn, amass Orcs 2. *(Put two +1/+1 counters on an Army you control. It's also an Orc. If you don't control an Army, create a 0/0 black Orc Army creature token first.)*

4/3

R 0826
LTR • EN Pascal Quidault

© MEE
™ & © 2023 Wizards of the Coast