Blastoderm {2}{G}{G}



Creature — Beast

Shroud *(This creature can't be the target of spells or abilities.)*

Fading 3 *(This creature enters the battlefield with three fade counters on it. At the beginning of your upkeep, remove a fade counter from it. If you can't, sacrifice it.)*

5/5

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GVL • EN Nils Hamm

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