Brawn 3



Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3



Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3



Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3



Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3

Brawn 3

Creature — Incarnation

Trample

As long as Brawn is in your graveyard and you control a Forest, creatures you control have trample.

"'I have arrived', bellowed Brawn, and the plane shuddered."
—*Scroll of Beginnings*

Illus. Matt Cavotta
™ & © 1993-2010 Wizards of the Coast LLC A63/156

3/3