heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.

heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.

heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.

heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.

heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.

heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.

heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.

heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.

heat Stroke 2R



Enchantment

At the end of each combat, destroy all creatures that blocked or were blocked this turn.

"Stroke of heat or stroke of blade. Choose your fate, traitor."
—Maraxus of Keld, to Starke

Illus. Andrew Robinson
©1997 Wizards of the Coast, Inc. All rights reserved.