Forlorn Pseudamma



Creature — Zombie

Intimidate

Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.

"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa

2/1

Winona Nelson

™ & © 2014 Wizards of the Coast 71/165

Forlorn Pseudamma
Creature — Zombie
Intimidate
Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.
"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa
2/1
Winona Nelson
™ & © 2014 Wizards of the Coast 71/165

Forlorn Pseudamma
Creature — Zombie
Intimidate
Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.
"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa
2/1
Winona Nelson
™ & © 2014 Wizards of the Coast 71/165

Forlorn Pseudamma
Creature — Zombie
Intimidate
Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.
"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa
2/1
Winona Nelson
™ & © 2014 Wizards of the Coast 71/165

Forlorn Pseudamma
Creature — Zombie
Intimidate
Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.
"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa
2/1
Winona Nelson
™ & © 2014 Wizards of the Coast 71/165

Forlorn Pseudamma
Creature — Zombie
Intimidate
Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.
"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa
2/1
Winona Nelson
™ & © 2014 Wizards of the Coast 71/165

Forlorn Pseudamma
Creature — Zombie
Intimidate
Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.
"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa
2/1
Winona Nelson
™ & © 2014 Wizards of the Coast 71/165

Forlorn Pseudamma
Creature — Zombie
Intimidate
Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.
"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa
2/1
Winona Nelson
™ & © 2014 Wizards of the Coast 71/165

Forlorn Pseudamma
Creature — Zombie
Intimidate
Inspired — Whenever Forlorn Pseudamma becomes untapped, you may pay 2. If you do, put a 2/2 black Zombie enchantment creature token onto the battlefield.
"More children taken. This is an evil we will track without mercy."
—Anthousa of Setessa
2/1
Winona Nelson
™ & © 2014 Wizards of the Coast 71/165