Screeching Buzzard 3⚫



Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2

Screeching Buzzard 3⚫

Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2

Screeching Buzzard 3⚫

Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2

Screeching Buzzard 3⚫

Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2

Screeching Buzzard 3⚫

Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2

Screeching Buzzard 3⚫

Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2

Screeching Buzzard 3⚫

Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2

Screeching Buzzard 3⚫

Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2

Screeching Buzzard 3⚫

Creature — Bird

Flying
When Screeching Buzzard is put into a graveyard from play, each opponent discards a card from his or her hand.

Illus. Heather Hudson
™ & © 1993–2002 Wizards of the Coast, Inc. 165/350
2/2