Archangel of Thune {3}{W}{W}



Creature – Angel

Flying, Lifelink
Whenever you gain life, put a +1/+1 counter on each creature you control.

James Ryman

3/4

Archangel of Thune {3}{W}{W}



Creature – Angel

Flying, Lifelink
Whenever you gain life, put a +1/+1 counter on each creature you control.

James Ryman

3/4

Archangel of Thune {3}{W}{W}



Creature – Angel

Flying, Lifelink
Whenever you gain life, put a +1/+1 counter on each creature you control.

James Ryman

3/4

Archangel of Thune {3}{W}{W}



Creature – Angel

Flying, Lifelink
Whenever you gain life, put a +1/+1 counter on each creature you control.

James Ryman

3/4