From the Catacombs 3



Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast

From the Catacombs 3

Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast

From the Catacombs 3

Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast

From the Catacombs 3

Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast

From the Catacombs 3

Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast

From the Catacombs 3

Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast

From the Catacombs 3

Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast

From the Catacombs 3

Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast

From the Catacombs 3

Sorcery

Put target creature card from a graveyard onto the battlefield under your control with a corpse counter on it. You take the initiative. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Escape—3, Exile five other cards from your graveyard.

623 R
CLB • EN Ben Wootten

™ & © 2022 Wizards of the Coast