Timber Paladin {1}{G}



Artifact Creature — Knight

As long as Timber Paladin is enchanted by exactly one Aura, it has base power and toughness 3/3.

As long as Timber Paladin is enchanted by exactly two Auras, it has base power and toughness 5/5 and vigilance.

As long as Timber Paladin is enchanted by three or more Auras, it has base power and toughness 10/10, vigilance, and trample.

1/1

R 0020
WOC • EN Johan Grenier

™ & © 2023 Wizards of the Coast

Timber Paladin {1}{G}



Artifact Creature — Knight

As long as Timber Paladin is enchanted by exactly one Aura, it has base power and toughness 3/3.

As long as Timber Paladin is enchanted by exactly two Auras, it has base power and toughness 5/5 and vigilance.

As long as Timber Paladin is enchanted by three or more Auras, it has base power and toughness 10/10, vigilance, and trample.

1/1

R 0020
WOC • EN Johan Grenier

™ & © 2023 Wizards of the Coast

Timber Paladin {1}{G}



Artifact Creature — Knight

As long as Timber Paladin is enchanted by exactly one Aura, it has base power and toughness 3/3.

As long as Timber Paladin is enchanted by exactly two Auras, it has base power and toughness 5/5 and vigilance.

As long as Timber Paladin is enchanted by three or more Auras, it has base power and toughness 10/10, vigilance, and trample.

1/1

R 0020
WOC • EN Johan Grenier

™ & © 2023 Wizards of the Coast

Timber Paladin {1}{G}



Artifact Creature — Knight

As long as Timber Paladin is enchanted by exactly one Aura, it has base power and toughness 3/3.

As long as Timber Paladin is enchanted by exactly two Auras, it has base power and toughness 5/5 and vigilance.

As long as Timber Paladin is enchanted by three or more Auras, it has base power and toughness 10/10, vigilance, and trample.

1/1

R 0020
WOC • EN Johan Grenier

™ & © 2023 Wizards of the Coast