Mirrodin's Core



Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165

Mirrodin's Core

Land

{T}: Add {1} to your mana pool.

{T}: Put a charge counter on Mirrodin's Core.

{T}, Remove a charge counter from Mirrodin's Core: Add one mana of any color to your mana pool.

Greg Staples

™ & © 1993–2004 Wizards of the Coast, Inc. 165/165