Resounding Roar 1G



Instant

Target creature gets +3/+3 until end of turn.

Cycling 5 (5, Discard this card: Draw a card.)

When you cycle Resounding Roar, target creature gets +6/+6 until end of turn.

Steve Prescott

™ & © 1993-2008 Wizards of the Coast, Inc. 144/249

Resounding Roar 1G



Instant

Target creature gets +3/+3 until end of turn.

Cycling 5 (5, Discard this card: Draw a card.)

When you cycle Resounding Roar, target creature gets +6/+6 until end of turn.

Steve Prescott

™ & © 1993-2008 Wizards of the Coast, Inc. 144/249

Resounding Roar 1G



Instant

Target creature gets +3/+3 until end of turn.

Cycling 5 (5, Discard this card: Draw a card.)

When you cycle Resounding Roar, target creature gets +6/+6 until end of turn.

Steve Prescott

™ & © 1993-2008 Wizards of the Coast, Inc. 144/249

Resounding Roar 1G



Instant

Target creature gets +3/+3 until end of turn.

Cycling 5 (5, Discard this card: Draw a card.)

When you cycle Resounding Roar, target creature gets +6/+6 until end of turn.

Steve Prescott

™ & © 1993-2008 Wizards of the Coast, Inc. 144/249