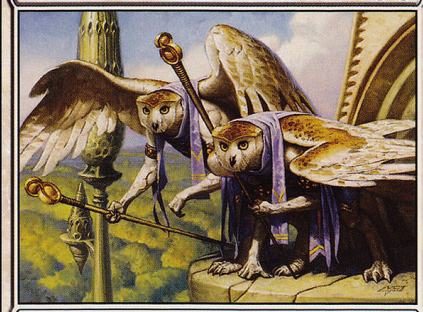
Aerie Mystics



Creature — Bird Wizard

Flying

1: Creatures you control gain shroud until end of turn. *(They can't be the targets of spells or abilities.)*

They are cautious with their body language and facial expressions. Any stray movement could betray the positions of the troops they protect and cost many lives.

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Mark Zug

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Flying

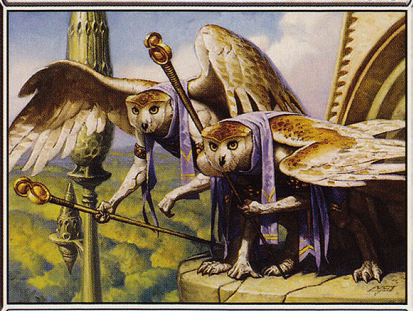
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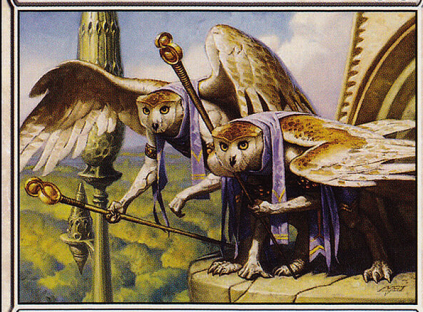
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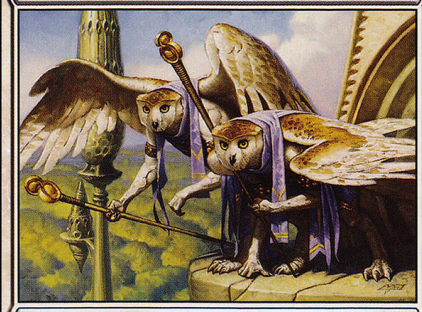
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