
Water Gun Balloon Game
2
5
4
3
2
1
0
Artifact
As Water Gun Balloon Game enters the battlefield, each player puts a pop! counter on "0."
Whenever a player casts a spell, move that player's pop! counter up one.
Whenever a player's pop! counter hits "5," the player creates a 5/5 pink Giant Teddy Bear creature token and resets all pop! counters to "0."
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Mark Brill
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